

# Marvin's Math Bingo Game

Let Marvin Guide You to a BINGO  
Win with Fun Math Challenges!



## What You Need:

- The **BINGO card template** (available under the "Template" button)
- Cue cards with math problems and their answers
- Markers to cover BINGO card spaces

## How to Play:

### Prepare the BINGO Cards:

Use the BINGO card template linked under the "Template" button on the Free Resources page to create your cards. Write math problems on cue cards and write the correct answers in the available spaces on the BINGO card. Be sure to mix up the answers so they appear in different spots on each card.

### Math Problem Examples to Get You Started:

- If there are 5 blue marbles and 10 green marbles in a bag, what is the ratio of blue to green marbles? **Answer:** 1:2
- A window measures 2 ft wide and 3 ft tall. What is the perimeter of the window? **Answer:** 10 ft
- Keisha is running to school at 30 miles per hour. If her school is 5 miles away, how long will it take her to get there? **Answer:** 0.166 hours (10 minutes)



## Game Instructions:

1. **Designate a Caller:** The Caller will read out the math problems one by one.
2. **Distribute BINGO Cards:** Give each player a BINGO card and remind them to cover their Free Space or mark it in some way.
3. **Solve and Mark:** As the Caller reads each question, players solve the problem and mark the corresponding answer on their cards if it matches. If a player doesn't have the answer, they do not mark that space.
4. **Winning the Game:** Play continues until a player has 5 marked spaces in a row, column, or diagonal. This player shouts BINGO!
5. **Check the Answers:** The Caller checks the answers on the winning card to make sure they're correct.