








Geometry Vocabulary Game














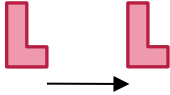



Instructions for Teachers/Parents




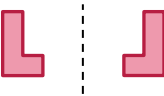
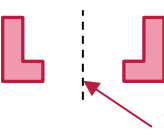
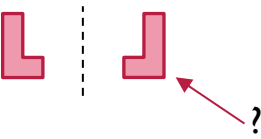
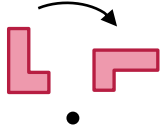


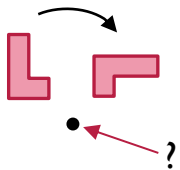
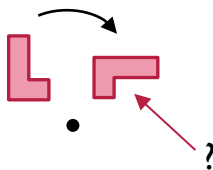
- The purpose of this activity is to review geometry vocabulary words and their meanings.
- The rules are on the handout on the last page. Distribute these to your class.
 - The object of the game is to match geometry vocabulary words with their corresponding pictures by remembering where they are on the table or desk. The person with the most pairs will win the game!
 - Get into groups of 4 or 5 people (or you can play in pairs).
 - Use a table or put two or three desks together to form a flat surface for the game.
 - Shuffle the cards.
 - Scatter the cards on the desks so that the "blank" side is facing up.
 - Take turns choosing cards and showing your group members what is displayed on the other side.
 - Try to remember where the matching pairs are on the desk.
 - If you make a pair, you can go again.
 - The person with the most pairs wins the game!

Vocabulary on the Cards:

(Answers are only for teachers or parents)

Vocabulary Word	Image
angle	
polygons	
perimeter	
area	
scalene triangle	No equal sides 
isosceles triangle	 2 sides equal
equilateral triangle	 All sides equal







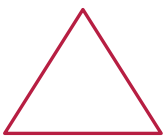
quadrilateral	 A 4-sided closed shape
congruent	 Same size and shape
acute triangle	 All angles $< 90^\circ$
right triangle	 One angle = 90°
obtuse triangle	 One angle $> 90^\circ$
acute angle	
right angle	
obtuse angle	
parallelogram	
trapezoid	
square	
rhombus	
rectangle	
translation	
parallel lines	
intersecting lines	
line segment	



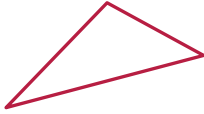
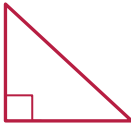

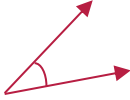
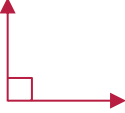

pentagon	
hexagon	
octagon	
reflection	
line of reflection	
reflection image	
rotation	
clockwise	
counterclockwise	
center of rotation	
rotation image	






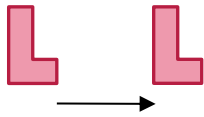


Note: You can also add your own vocabulary words!


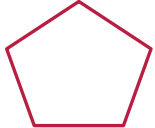
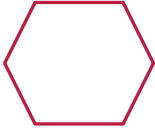

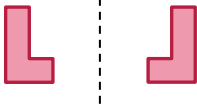
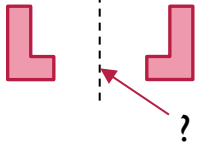
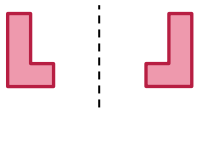
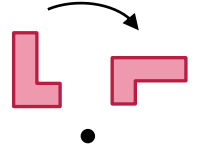
The Cards

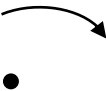
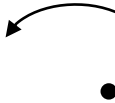
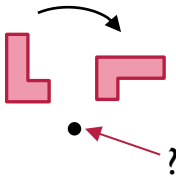
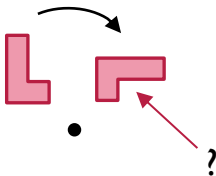
Print and cut out the following cards for the geometry vocabulary game. You can add your own vocabulary words to the blank template provided if you wish. We suggest that you glue the cards onto construction paper so that students cannot see through them during the game.

angle	
polygons	
perimeter	
area	
scalene triangle	No equal sides 
isosceles triangle	 2 sides equal
equilateral triangle	 All sides equal

<p>quadrilateral</p>	 <p>A 4-sided closed shape</p>
<p>congruent</p>	 <p>Same size and shape</p>
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parallelogram	
trapezoid	
square	
rhombus	
rectangle	
translation	
parallel lines	
intersecting lines	

line segment	
pentagon	
hexagon	
octagon	
reflection	
line of reflection	
reflection image	
rotation	

<p>clockwise</p>	
<p>counterclockwise</p>	
<p>center of rotation</p>	
<p>rotation image</p>	

Blank Template

Geometry Vocabulary Game

The Rules:

1. The object of the game is to match geometry vocabulary words with their corresponding pictures by remembering where they are on the table or desk. The person with the most pairs will win the game!
2. Get into groups of 4 or 5 people (or you can play in pairs).
3. Use a table or put two or three desks together to form a flat surface for the game.
4. Shuffle the cards.
5. Scatter the cards on the desks so that the "blank" side is facing up.
6. Take turns choosing cards and showing your group members what is displayed on the other side.
7. Try to remember where the matching pairs are on the desk.
8. If you make a pair, you can go again.
9. The person with the most pairs wins the game!

!! Good Luck !! 😊